PREPARING FOR TRAILER EDIT

Right click on hard-drive icon

Right click on your computers hard drive (or control click). NOTE: STUDENTS MUST RIGHT CLICK ON THE DRIVE NAMED 'Data HD'



Get Info

After you right click select 'get info' from the menu



Check sufficient Space

You can see in the example below that the capacity of the drive is 750GB and there is 158GB remaining. For the trailer task you will need at least 100GB available on your machine. If you have less than this please report this to your teacher. If you have more you have sufficient space for this task.

| 🔿 🔿 💭 🛄 Macintosh HD Info |
|--|
| Macintosh HD |
| Modified: Yesterday 9:00 PM |
| Spotlight Comments: |
| |
| |
| ▼ General: |
| Kind: Volume |
| Created: Friday, 19 October 2012 4:57 PM |
| Modified: Yesterday 9:00 PM |
| Version: 10.8.2 Format: Mac OS Extended (Journaled) |
| Capacity: 750.42 GB |
| Available: 158.37 GB |
| Used: 592,044,421,120 0ytes (592.04 |
| GB on disk) |
| Label: 🗙 🔲 🛄 🛄 🔲 🔲 |
| Shared folder |

Access Trailer files from SANMediaShare

Now click on the SANMediaShare drive to access the film trailer editing files.



SANMediaShare

Open the 'Mr Peacock' folder and then select and drag the 'LOTR TASK' folder to your 'Task 7' folder (if you have not created this folder yet please create it now in your documents folder!). The files are quite large (approx 30GB) this might take some time.

| 🕨 🚞 LOTR TASK 🛛 🚽 🔤 🔤 | Today 10:08 AM | Folder |
|--------------------------------|---------------------|------------|
| Class 2 | 15/02/2013 10:00 AM | Folder |
| 🔉 🕨 🚞 Class 1 | 15/02/2013 9:38 AM | Folder |
| 📡 🚞 Certificate 3 Year 12 2013 | 15/02/2013 8:53 AM | Folder |
| 🔻 🚞 Mr Peacock | 15/02/2013 10:23 AM | Folder |

Open Premiere Pro

Click on the purple 'Pr' icon to open Premiere Pro



New Project

Click on the new project button

| | Welcome to Adobe Premiere P | ro | |
|---|-----------------------------|------|-------|
| Pr Adobe" Premiere" Pro CS6 | | | Adobe |
| Recent Projects | | | |
| LOTR Trailer offline.prproj | | | |
| Copy of artsfest2.prproj artsfest.prproj | | | |
| Copy of artsfest.prproj | | | |
| PROJ Pr | Pr | ? | |
| New Project | Open Project | Help | |
| | | | Exit |

Name New Project

Name the project 'LOTR offline Edit' and click OK

| New Project |
|--|
| General Scratch Disks |
| |
| Video Rendering and Playback |
| Renderer: Mercury Playback Engine GPU Acceler |
| Video |
| |
| Display Format: Timecode |
| Audio |
| |
| Display Format: Audio Samples 🔻 |
| Capture |
| |
| Capture Format: DV |
| |
| |
| |
| Location: /Users/chadp/Documents/Adobe/Premiere Pro/6.0 ▼ Browse |
| Name: LOTR offline Edit Cancel OK |

New Sequence

When the 'new sequence' box pops up click cancel. Premiere will now open an empty project with no clips or sequences.



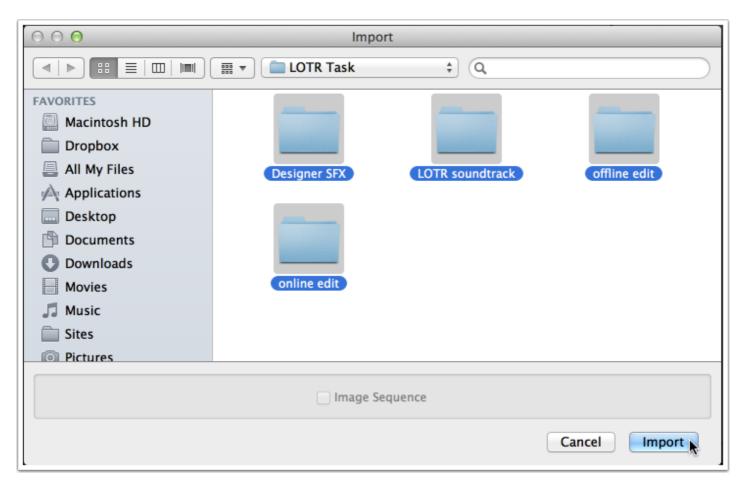
Import Files

When Premiere opens click on 'file' and then 'import'. Navigate to your documents/task 7 folder and open the 'LOTR Task' folder

| 🗯 Premiere Pro | File Edit Project Clip | Sequence | Marker | Title V | Vindow | Help |
|----------------------------|--|---------------------------------------|--------|---------|-----------------------|-------------|
| Project: LOTR Offline Edit | New Open Project Open Recent Project Browse in Adobe Bridge | ×0 € 0₩7 | | | p/Docume ps) ▼ × | nts/Adobe/F |
| LOTR Offline Edit.pr | Close Project Close Save Save As Save a Copy Revert | ☆ ₩₩ ₩₩ ₩S ☆₩S ℃₩S | | | | |
| | Capture Batch Capture | F5 F6 | | | | |
| | Adobe Dynamic Link | ► | | | | |
| | Adobe Story | ► | | | | |
| | Send to Adobe SpeedGrade | | | | | |
| | Import from Media Browser | - ~2第1 | | | | |
| | Import | ¥I ► | | | | |
| | Export | • | | | | |
| | Get Properties for Reveal in Adobe Bridge | + | | | | |
| | , , , , , , , , , , , , , , , , , , , | 00:00:00; | 00 | | {← _ ◄ | |

Import

Once you have navigated inside the 'LOTR Task' folder and can see the four folders below - you must highlight them (this is IMPORTANT or it will import all files into one folder) then click 'import'. If any minor error messages pop up ignore them.



Set up offline Sequence

Now open the online edit folder and drag LOTR_fullhres.mov onto the 'new item'. This will create a new sequence that matches the high resolution (Pro res) settings of the clip.

Note: We will however be editing with the lowres clips (offline edit) and when completed will replace these proxy files with pro res files for the final export (online edit).

| Project: LOTR Offline Edit × | •≣ ≣ |
|---|---------|
| LOTR_fullres.mov Movie, 1015 x 424 (1.0) 01:41:18:19, 25.00 fps 48000 Hz - 16-bit - Stereo | |
| LOTR Offline Edit.prproj | 7 Items |
| ln: All | . ▼ |
| Name 🔨 | Labe |
| Designer SFX | |
| LOTR soundtrack | |
| 🕨 🛅 offline edit | |
| 🔻 🛅 online edit | |
| UOTR2_fullres.mov | |
| LO R2_fullres.mov | |
| LOTR_NIres.mov | |
| | × |
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Delete clip from sequence

The purpose of dragging the clip to new item was to create a sequence that will match our final high resolution export settings. We will now highlight and delete the video file from the timeline and begin editing with the low res files (for better system performance).

| LOTR2_lowres.mov × | |
|---|--|
| 00:00:00 | 00:00 00:0q:30:00 00:01:00:00 |
| C 🗟 🕯 | <mark>7</mark> |
| | |
| ○ □ ▼ Video 1 □ ◊ | LOTR2 lowres.mov [V] Opacity:Opacity + |
| 📣 📑 🕒 Audio 1 | LOTR2_lowres.mov [A] |
| 🔹 📑 🕨 Audio 2 | |
| ৰি) 🗗 🕨 Audio 3 | |

Clip Mismatch Warning

Now open the offline edit folder. These are the clips we will edit with for the project. They are of a lower quality than the 'online edit' files and will offer better perfomance for editing. When all your edit decisions are made we will replace these offline files with the full resolution files for final export. Premiere however might warn you initially that your clips do not match the sequence settings - click 'Keep existing settings'. You are now ready to edit.

